



Index

Unhallowed Metropolis Created by: Jason Soles & Nicole Vega

Compiled by: Marc17

With: Jennifer Shaiman and Jason Soles

Graphic Designer: Jefferson Dunlap

Editor: Jennifer Shaiman



Special thanks to Marc17 for taking the time to compile this index!

The New Dark Age is Jason Soles and Nicole Vega.

Unhallowed Metropolis, Unhallowed Necropolis, the Unhallowed Metropolis logo, the New Dark Age logo, the Neo-Victorian World, and all related character names, places, and things are trademark and copyright © 2009, Jason Soles and Nicole Vega. Hallows Eve Designs logo is trademark and copyright © 2009, Hallows Eve Design.

www.hallowsevedesigns.com

- Affliction, see Corruption
- Alchemical Ammunition 289
- Alchemy 27, 28, 151, 152, 156, 285–301, 308, 318, 319
Skill 148, 149
- Side effects 290, 291
- America 36, 37
- Anarchist 9, 16, 17, 31, 52, 53, 65, 68, 76, 77, 113, 369
- Anathema 3, 16, 30, 43, 72, 201, 229, 230, 315–324
Attributes 317–318
Calling 323
Creation 318
- Animates 3, 11–23, 28, 30, 32–34, 51, 61, 63–65, 97, 110, 133, 151, 178, 179, 207, 228, 239, 235–253, 365–367, 370, 371
Attributes, Husk 251
Attributes, Modular Zombie 253–254
Attributes, Ravener 249
Attributes, Shambler 249–251
Attributes, Zombie Lord 252–253
Modular Animate
Rules 245–249
- Aristocrat 17, 46, 47, 146, 147, 155, 157, 171, 173, 174, 175, 179, 205, 258, 314, 366, 380, 381
Calling 119–123
- Armour 83, 96, 97, 99–101, 112, 115, 162, 199, 206, 207–211, 212, 214, 218, 220, 221, 247, 266, 273, 357, 370, 387
- Character Creation 117–195
Anathema 323
Custom 134
- Combat 81, 92–108, 180, 182, 184, 191, 201, 246, 273, 365–367
Actions 94
Skills 161–165
- Communication 8, 20, 63, 202, 233
- Corruption 5, 87, 89–92, 117, 118
Desire 139–142
Drive 142–146
Physical 136–139
Starting 135
- Corset 198, 203–205
Combat 205, 199, 210
Neck 206
- Criminal 42, 43, 50, 51, 66–72, 371
Associations 171
Calling 122–125
Record 175
Skills 165–167
- Critical Rolls 81
- Damage Rolls 100, 101
- Death 24, 25, 55–57, 92, 101, 102, 111, 112, 153, 152, 192, 247, 248, 272
- Deathwatch 13, 24, 25, 41, 50, 61–66, 163, 216, 228, 233, 371, 372, 386
Armour 199, 208, 210, 211
- Dhampir 77, 143, 258, 261, 267, 269, 271–274
Attributes 274
- Calling 125–127
Rules 272–274
- Doctor 28, 151, 306
Calling 127–130
- East End 17, 19, 32, 33, 39, 40–43, 55, 73, 74, 147, 248, 303
- Experience 194, 195
Awarding 380
Spending 195
- Experiments
Alchemy 287–292
Anathema 318–323
Mercurial 334–339
Rimmon 354–358
Thrope 342–345
- Fashion 203–206
- Fire 122, 216, 217, 223, 226, 251, 261, 291, 292
- Galvanics 161, 162, 164, 354, 360
Skill 149, 150
- Galvanist 349
- Ghoul 14, 16, 21, 23, 32, 39, 43, 55, 71–73, 77, 245, 275–279, 279–281, 365, 372, 386
Attributes, Elder 281
Attributes, Young 281
Rules 279–281
- Grenade 113, 114, 199, 200, 216, 222–223
- Groceries 202, 232
- Half-Men's Club, The 318
- Impediments 117, 118, 119, 134, 146, 167, 168, 175–177, 179, 181–194
Anathema Calling 324
- Industrialists 29, 31, 39, 41, 42, 45, 47–49
- Initiative 94
- London 3, 4, 19–21, 29, 31–33, 37, 39–45, 65–67, 73–76, 115, 153, 159, 233, 276
University of 244, 245, 362
- Lux ex Morte 332–334
- Madhouses 310–312
- Medical Procedures 307
- Medicine 103, 108, 109, 110, 151, 152, 247, 267, 285–287, 305–314, 323, 326, 360
- Mental Disorder 189–194
- Mercurial 288, 324–333, 334–339, 373, 386
- Mourner 56, 57, 59, 60, 130–132, 205, 308, 386
Calling 130–132
Cost of Services 203
Fallen 60
- Mourners' Guild 13, 25, 59, 60, 153
Dues 203
- Mourning 55–57
- Noctuary 274, 275
Membership 275
- Opiates 74, 75, 302–305
- Opposed Rolls 81
- Order of Reason 332–334
Membership 333

Organ Growth 308
Plague 39, 240, 245, 247–249, 253, 326, 370, 371, 386
 Early History 10–15
Police 65–68, 73, 76, 233, 257, 278, 371, 386
Promethean 349–358, 373, 387
 Attributes, Post-Cadaverous Automaton 355–356
 Attributes, Rimmon 356–357
Prowess 82
 Actions from 94
Qualities 118, 146, 167–174, 178, 180, 181, 186
Reanimation 241, 326, 327, 329–331, 334–339, 387
 Biogalvanic 230, 349–353, 354, 355
 Spontaneous 92, 247, 248
Reclamation 17–21, 24, 50, 339, 340, 387
Rimmon 387, see Promethean
Scandal 380–385
Sepulchres 3, 23, 241, 245, 248, 387
Serum #29 331
Serum #57 331
Serum #59 332
Sex 75–76, 86, 141, 142, 192, 193, 259, 262, 313, 314, 384
 Ghoul 277
Sign Language 158
Skills 148, 155–167
 Rolls 79, 80
Smog 4, 44, 45, 115, 180, 183, 206, 261
Supermundane Qualities 178
Telephone 9, 63, 67, 201, 233
Tesla 8, 9, 10, 12, 20, 37, 142, 283
Tesla Array 3, 13, 31, 32, 64, 233
Thropes 18, 63, 77, 339–341, 342–349, 373, 374, 387
 Attributes 349
 Rules 347–348
 Suppression Drug 347
 Tranquilizer 347
Tiger's Claw 332
Transportation 232, 233
Undertaker 3, 50, 61–63, 177, 207, 233, 262, 303, 386, 387
 Bounty 203
 Calling 132–134
 Gear 201, 208, 209
Vampire 14, 26, 27, 43, 55, 61, 63, 125, 127, 203, 204, 214, 229,
254–264, 265–271, 272–275, 374, 375
 Attributes, Feral 270–271
 Attributes, Sentient 270
 Rules 265–270
Wastelands 14, 21–23, 245, 248, 387
Wealth 146, 147, 148
Weapons
 Galvanic 200, 223–227
 Melee 199, 212–214
 Ranged 199, 200, 214–223, 227
West End 20, 39, 40, 241, 242, 248, 249
Wounds 101–113
Zombies 387, see Animates

Tables and Charts

Accommodations Costs 201
Age and Aging 135
Alchemical Side Effects Table 290, 291
Armour Costs 199
Attack Roll Difficulty Rating 95
Attack Roll Modifiers by Location 100
Bounties 63
Character Creation Overview 118
Clothing & Accoutrements Costs 198, 199
Communication Costs 202
Complications – Arm 104
Complications – Head 105
Complications – Leg 106
Complication – Torso 107
Cumulative Attribute Point Costs 135
Cumulative Skill Point Costs for New Skills 135
Currency Breakdown 197
Denominations of Currency 197
Difficulty Rating 80
Dining Costs 202
Entertainment Costs 202
Flawed Life 321, 322
Flawed Serum Table 342, 343
Galvanic Devices Costs 201
Galvanic Weapons Costs 200
Groceries Costs 202
Initiative Rolls 94
Lifting and Feats of Strength Table 83
Medical Care Costs 201
Medical Procedures 307
Melee Weapons Costs 199
Mutation Table 323
Prices at Market 72
Prime Ministers of England since the Plague 52
Prosthetic Grafts Costs 201
Prowess (actions provided by) 94
Random Hit Location 100
Ranged Attack Modifiers 99
Ranged Weapon Accessories Costs 200
Ranged Weapon Costs 199, 200
Reagent Side Effects Table 335
Reanimation Table 336–338
Sample Phobias 193
Sample Suggested Donations for Anatomical Curiosities 330
Scientific & Medical Equipment Costs 201
Services Costs 203
Spending Experience Point Costs 195
Spirits & Beer Costs 202
Spontaneous Animation Table 248
Tools & Equipment Costs 200, 201
Transportation Costs 202
Undertaker Gear Costs 201
Wound Table 101